SOFTWARE ENGINEER

ANDREW OZOR

Pronunciation: (an-droo ah-zo)

Life: 1984- present
Location: Austin, Texas
Known for: Designing software systems to quickly process large amounts of data

"FIGURE OUT WHAT YOU'RE REALLY PASSIONATE ABOUT AND WHAT GIVES YOU ENERGY."

MATH HERO

Software engineers like Andrew use math to:

- Develop computer programs to solve complex problems.

- Write rules for computers to follow. _Computers decompose_ rules into strings of _1s and 0s_.

- Develop a _coding_ language to provide _computers_ instructions on how to operate.

SOFTWARE CREATOR

- Andrew Ozor is a software engineer. A software engineer designs and writes programs for electronic devices.

- Andrew designs _software_ for lawyers to use to store and sort important legal _data_.

- Andrew always wanted to create his own video games. He learned coding in college and discovered there were so many different things he could design beyond video games.

- Andrew decided he wanted to focus on developing codes that help make systems easier for people to use.

REFERENCES

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- P. Ehrman, personal communication, February 04, 2021.
- Ozor, A. (2021). _Andrew Ozor_ [Photograph]. Personal Collection